Blackmagic Design DaVinci Resolve



Call: 01628 810 196 | jessica@dynamix-training.co.uk | www.dynamix-training.co.uk

DaVinci Resolve was originally designed for Hollywood's elite colourists, DaVinci Resolve has been used on more feature films and TV shows than anything else because it lets you create images that are simply impossible with other tools. DaVinci is also the world's fastest growing and most advanced editing software.

This courses is run on a bespoke basis, giving you the opportunity to tailor the course to your exact requirements. To provide a starting point, we'd recommend you use the suggested course outline as a guide only.

The course runs from 9.30 am to approximately 4.30 pm.

Duration: 2 - 4 day depending on prior experience.

Overview of the Resolve UI

Creating, importing and managing projects

Configuring important project settings

Importing, organising, sorting and searching media/

metadata

Bins, Smart Bins & Power Bins

Selecting which parts of the media to use

Subclips

Creating timelines

Building rough-cuts

Optimising Resolves performance

Refining your edit with the editing tools

Putting clips in motion

Multicam editing

Pan and Scan with Dynamic Zoom

Importing timelines from other applications

(Conforming) Creating titles

Transitions

Playing with time

Working with Audio

Archiving your projects and backing up your work

Export options

Overview of premium features not in the free version

Bins, Smart Bins & Power Bins

Importing and linking projects - conforming

Scene detection

Filtering your timelines - metadata

Colour management options

What environment and equipment do you need to

produce a consistent grade?

Balancing your shots with primary tools

Understanding the video scopes Understanding and using 'nodes' Creating and using 'versions'

Creating and using 'stills'

Understanding how 'shot match' works and when to

use it

PowerGrades

Lightbox

Blur and Sharpen Creative Black & White

Secondary grading - Qualifiers

Power windows

Tracking - cloud, point, FX, Clip & Frame

Resolve FX Burn-ins

